

# TOURNAMENT RULES AND SCORING

(IHSA Soccer Laws of the game will be followed unless otherwise noted)

1. There is a limit of 18 players per team for U-12 and U-14 and 15 players for U-8 and U-10. Eight players are allowed on the field at one time for U-8 and U-10 teams, one of which must be a keeper. Eleven players are allowed on the field at one time for U-12 and U-14 teams, one of which must be a keeper. You must have seven players to start or continue play. Any team which cannot field at least seven players within five minutes of the scheduled starting time will forfeit that game by a score of three to zero. Each team may have up to three coaches on the team sideline.
2. The order of finish Sunday will be determined by points:
  - Win           6 points
  - Tie            3 points (for each team)
  - Goals        1 point for each goal scored (maximum of 3 per game)
  - Shutout     1 point

In case of a tie, the following tie breakers will be used (in order):

Head-to-head competition

Goals allowed

Goal differential (maximum of 3 per game)

Shoot-out (five) and then, if necessary, sudden death. (State Series)

3. Games will consist of two 20 minute halves with a 5 minute halftime for U8, U10 and U12. Games will consist of two 22 minute halves with a 5 minute halftime for U14.
4. Each coach is responsible for the conduct of themselves, their assistants, players, and their parents. The referee must be treated with respect at all times.
5. Parents may be removed at referee's discretion for unsportsman like behavior.
6. The home team for each contest is required to provide the game ball.

## Sunday Rules

(Sunday Rules apply for games for first and third place only in pool play.)

1. If tied after regulation play, the game will be decided by a shootout. This will consist of 5 penalty kicks alternating by team and sudden death penalty kicks thereafter. You may use any eligible team player for the shootout. (State Series.)

If there are any questions, please see an OMSA Tournament Official at the registration tent for clarification.